

Oregon Department of Public Safety Standards and Training
Armed Private Security Officer Safe Gun Handling Test

Student Name (Print) _____

Instructions: The student must pass each of the following skills by meeting ALL criteria listed under each skill. This test should be conducted using dummy rounds. No live ammo.

The student will begin the testing with a holstered and unloaded handgun, and a magazine or speed-loader. The instructor will direct the student to perform each of the following skills. As the student performs each skill, the instructor will check off each of the criteria for that skill. The instructor may allow the student to remediate any portion of the test, and is authorized to stop the test at any point to ensure the safety of the student and others.

Retain this document in your instructor records.

1. Load the handgun using a magazine or speed-loader and then holster. ___Pass ___Fail

- ___ Safe muzzle direction at all times.
- ___ Trigger finger outside trigger guard at all times.
- ___ De-cocks (double-action semi-auto)/engages safety (single-action semi-auto).

2. Draw the handgun and assume a LOW READY position. ___Pass ___Fail

- ___ Safe muzzle direction at all times.
- ___ Trigger finger outside the trigger guard at all times.
- ___ Release retention devices with shooting hand only.
- ___ Assumes a proper Low Ready position with muzzle depressed at approximately 45°.

3. Move forward 7-10 yards with the handgun at Low Ready. ___Pass ___Fail

- ___ Safe muzzle direction at all times.
- ___ Trigger finger outside trigger guard at all times.

4. Unload the handgun and inspect to ensure unloaded condition ___Pass ___Fail

- ___ Safe muzzle direction at all times.
- ___ Trigger finger outside trigger guard at all times.
- ___ Remove magazine first, then unload chamber/properly clear cylinder.
- ___ Look and feel in magazine well and chambers/cylinder to verify unloaded.

5. Close the action and holster. ___Pass ___Fail

- ___ Safe muzzle direction at all times.
- ___ Trigger finger outside trigger guard at all times.
- ___ De-cocks or engages safety on semi-auto/hammer down on revolver.

SAFE GUN HANDLING TEST RESULT: (Pass requires that the student pass all five skills.)

___ PASS ___ FAIL

Instructor Name (Print)

Revised 2008

Instructor Signature

PSID#

Date

TRAINING SOLUTIONS INTERNATIONAL

Oregon Department of Public Safety Standards and Training Private Security Handgun Qualification Course (SPQC-1) Record


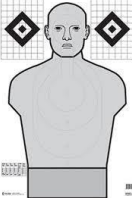
Student Name (Print) _____ PSID# _____

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Course Requirements

| All stages start with weapon holstered and retention devices engaged. Revolvers must fire double-action only. Unless noted all firing is two-hand sighted fire. | | | | | |
|---|-------|----------|-----|--------|--|
| Mag | Stage | Distance | Rds | Time | Stage Requirement |
| Mag 1 11 Rds | 0 | 15 yd | 0 | N/A | Student starts at 15 yard line, advances to low cover, and crouches behind cover. Time starts when student is situated behind low cover. (Student may first draw and advance behind cover, or draw once at cover, at instructor discretion.) |
| | 1 | 10 yd | 3 | 10 sec | Fire from low cover (barricade 42-45" height): one round strong side, one round over the top of cover, one round support side. (HR218 Students <u>ONLY</u> may fire from high cover, two rounds strong side, one round support side) |
| | 2 | 7 yd | 6 | 4 sec | Fire two rounds. Repeat for a total of six rounds. |
| Mag 2 6 Rds | 3 | 5 yd | 8 | 12 sec | Start loaded with two rounds. Fire two rounds, reload, fire six rounds (Revolvers will have 18 seconds). |
| Mag 3 8 Rds | 4 | 3 yd | 6 | 10 sec | Fire three rounds with strong hand only. Transfer to support hand and fire three rounds with support hand only. |
| | 5 | 2 yd | 2 | 3 sec | Fire two rounds utilizing a close quarters firing technique while stepping back/offline. |

SPQC-1 COURSE SCORING:

| | |
|---|--|
|  |  |
| <p>Scoring: Hits in the 5 = 5 points each. Hits in the 3 = 3 points each. Hits on the silhouette or head box outside the 3 zone = zero points. There are 125 total points possible. Students must score a minimum of 75 points to pass. To determine percentage score, add the total number of points from qualifying hits (in 3 ring or better), divide the total number of scored points by 125. Hits on the line count the value of the higher zone. Rounds not fired within the time limit count as missed. Malfunctions, if dealt with properly, allow for reshoot of that section (rather than a fail).</p> | <p>Scoring: Hits in the A = 4 points. Hits in the B = 3 points. Hits in the C = 2 points. Hits in the D = 1 points. Hits on the silhouette or head box = Subtract 4 points. There are 100 total points possible. Students must score a minimum of 80 points to pass. To determine percentage score, add the total number of points from qualifying hits, divide the total number of scored points by 100. Hits on the line count the value of the higher zone. Rounds not fired within the time limit count as missed. Malfunctions, if dealt with properly, allow for reshoot of that section (rather than a fail).</p> |
| <p>Qualifying score is: 100% percentage score with 25 hits in the 3 / D zone or better.</p> <ul style="list-style-type: none"> • Marksman – All 25 rounds land in qualifying zones. • Sharpshooter – 13 or more rounds land in the 5 / B or better zones, any remaining land in the 3 / C or better zones. • Expert – All rounds land in the 5 / B or better zones. | |

Instructor Name (Print)

Instructor Signature

PSID/#

Date

TRAINING SOLUTIONS INTERNATIONAL

Oregon Department of Public Safety Standards and Training Private Security Handgun Instructor Qualification Course (SPQC-2) Record

Student Name (Print) _____ PSID# _____

Retain this document in your instructor records.

Security Pistol Qualification Course 2 (SPQC-2) – INSTRUCTORS ONLY


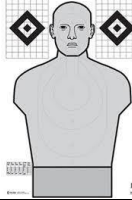
25 Rounds

Target – Standard Oregon DPSST security type silhouette target, either paper or cardboard.

Scoring: 100% hits within the 3 or 5 zone (Central body area)

All stages start with handgun holstered and retention devices engaged. Revolvers must fire double-action only. Unless noted all firing is two-hand sighted fire. Target is DPSST Public Safety Academy Silhouette.

| Mag/Stage | Distance | Rds | Time | Stage Requirement |
|--------------|---------------|----------|---------------|---|
| 1 | 25 yds | 6 | 40 sec | On signal draw and fire 6 rounds from low cover, over-the-top or strong-side. The cover may not be used for support. |
| 6 Rds | | | | |

| SPQC-2 COURSE SCORING: | |
|---|---|
|  |  |
| <p>Scoring: Hits in the 5 = 5 points each. Hits in the 3 = 3 points each. Hits on the silhouette or head box outside the 3 zone = zero points. There are 20 total points possible. Students must score a minimum of 12 points to pass. To determine percentage score, add the total number of points from qualifying hits (in 3 ring or better), divide the total number of scored points by 20. Hits on the line count the value of the higher zone. Rounds not fired within the time limit count as missed. Malfunctions, if dealt with properly, allow for reshoot of that section (rather than a fail).</p> | <p>Scoring: Hits in the A = 4 points. Hits in the B = 3 points. Hits in the C = 2 points. Hits in the D = 1 points. Hits on the silhouette or head box = Subtract 4 points. There are 16 total points possible. Students must score a minimum of 4 points to pass. To determine percentage score, add the total number of points from qualifying hits, divide the total number of scored hits by 16. Hits on the line count the value of the higher zone. Rounds not fired within the time limit count as missed. Malfunctions, if dealt with properly, allow for reshoot of that section (rather than a fail).</p> |
| <p>Qualifying score is: 100% percentage score with 4 hits in the 3 / D zone or better.</p> <ul style="list-style-type: none"> • Marksmanship – All 4 rounds land in qualifying zones. • Sharpshooter – 2 or more rounds land in the 5 / B or better zones, any remaining land in the 3 / C or better zones. • Expert – All rounds land in the 5 / B or better zones. | |